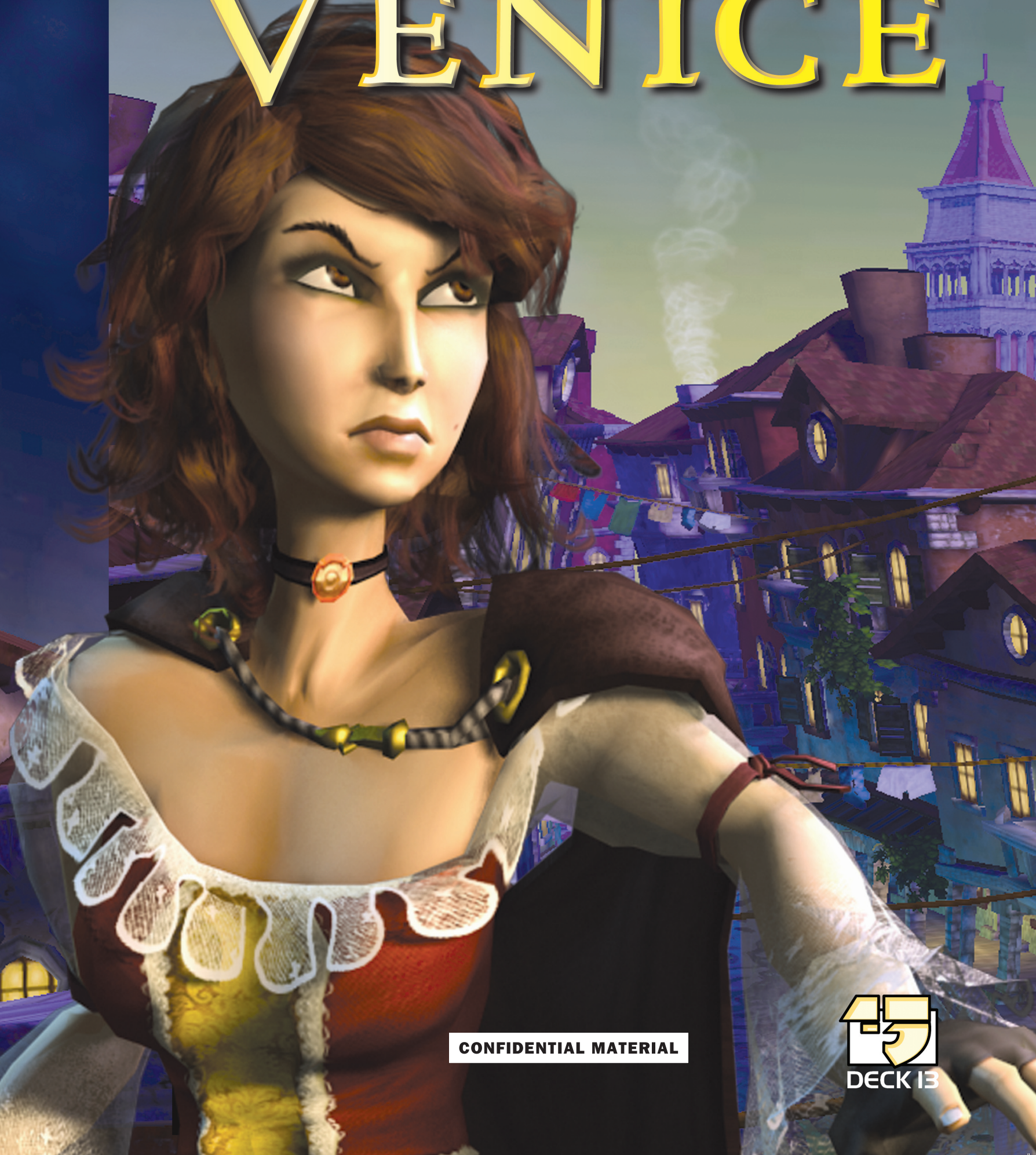




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VENICE



CONFIDENTIAL MATERIAL



Go beyond the line of reality in this spectacular Action RPG!

Deck13's latest production is a unique synergy of their award winning* satire and intense action/RPG gameplay. Get ready for a breathtaking odyssey of discovery to a city of the past that's guaranteed to move the unmoveable!



What does it feel like, to be the daughter of Death – by accident? Join **STELLA** on her action adventure through a magical city of your dreams. **FIGHT** the bad guys, **HELP** the good guys... and prevent the apocalyptic collapse of the space-time continuum on your way!

THE GRIM REAPER is desperate: After a boozing binge he'd handed out free rides to a gang of necromancers – and is now bound to his word. Poor Death can only watch on as they create havoc in the city. But they'd forgotten that there is one other who is imbued with the power of Death – and that's Death's daughter!

FORGET everything you've ever known about Venice, till now! **THIS** is a city littered with corruption, polluted beyond belief, and yet, at the same time it's brimming with vivacity and is home to a host of very enchanting characters. Venice is also a bare to the bones working mercantile capital where you're sure to be able to get a decent plate of spaghetti!

* Best German Game 2005 (GameStar) / Best German Game 2005 (4Players) / Best German Game 2005 (Deutscher Entwicklerpreis) / Silver Award Best Story/Game World 2005 (Deutscher Entwicklerpreis)

Fact Box

GENRE: Action RPG

DIFFICULTY: Very gentle learning curve

RECOMMENDED AGE: 12+ yrs

RELEASE DATE: Q4 2008

PLATFORM: PC

PORTABLE TO XBOX 360: Yes

PORTABLE TO PLAYSTATION 3: Yes

Young and keen but no warrior at all (yet) – a hero for you to shape!



The day/night cycles do not only affect the graphics but the gameplay as well.

In Venice, you can ...

- ♦ explore dozens of locations
- ♦ collect, trade, use and combine items
- ♦ go shopping and buy clothes
- ♦ ride horses, use boats and carts
- ♦ have lots of humorous conversations
- ♦ join one of 5 different guilds where you work together with colleagues and a master



Features

- ♦ Top-notch graphics using the next generation PINA framework by Deck13
- ♦ Tried-and-tested gameplay system
- ♦ Easy to learn, yet powerful, combat system
- ♦ Grim Reaper's favourite magical Voodoo system
- ♦ Innovative Die-And-Continue feature deeply woven into the game's storyline
- ♦ Complex storyline with lots of dialogues, riddles, fierce enemies and other challenges
- ♦ Addictive RPG elements
- ♦ Unusual environment
- ♦ More than 70 characters you can talk and deal with, and fight
- ♦ Intelligent citizens doing their everyday work
- ♦ Five elemental weapon systems with dozens of weapons to equip
- ♦ Intense and cinematic storytelling
- ♦ Over 20 hours of gameplay

